

Blue Air



Manual + Documentation

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Credits

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Introduction

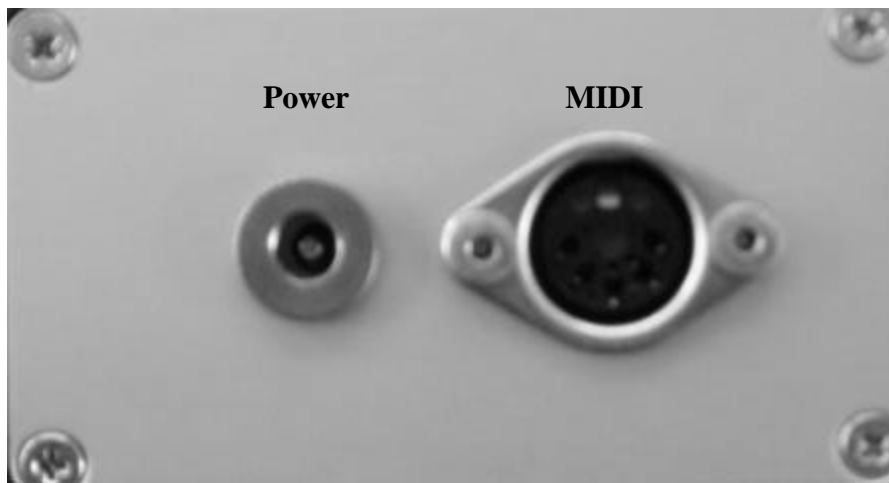
Blue Air is an infrared MIDI controller. Continuous controller information is produced movement an object or a performer's hand vertically above the infrared eye located on the top panel of Blue Air.

MIDI data produced by Blue Air are fast and tightly packed together. The typical time between blocks of MIDI datum is 5 milliseconds. The tremendous volume of data being sent is often best managed by MIDI manipulation software such as MAX by Cycling '74.

Blue Air is fast, accurate, stable, rugged, and simple to use.

Setup

- 1) Plug the power supply into an available outlet.
- 2) Connect the cylindrical end of the power supply to Blue Air.
- 3) Connect a MIDI cable to the MIDI socket (5 – din) on Blue Air. This is a MIDI OUT port.
- 4) Connect the other end of the MIDI cable to the desired destination for the MIDI signal (MIDI interface or instrument).
- 5) Turn on the power switch located on the top panel.
- 6) When the blue light, and the invisible infrared, beam reflect off an object (such as a hand) Blue Air will send a MIDI Controller signal out via the MIDI OUT port.



Concept and Design

Blue Air is device that outputs MIDI Continuous Controller Data derived from the distance of any object from the infrared eye located on the top panel. By placing a hand within the view of the infrared eye, a performer may create a stream of data reflecting their hand's movement within the infrared eye's view.

The circuitry is centered on Microchip's PIC16F876A microcontroller. This versatile PIC (Programmable Integrated Circuit) microprocessor contains: a programmable ROM, 4-20 Mhz speed processor, five 10-bit analog to digital converters, a USART (Universal Synchronous Asynchronous Receiver Transmitter) port, and 24 pins of digital I/O. Connected to the PIC are many small circuits that support power, MIDI, infrared sensing, and MIDI channel/controller number information.

Blue Air is contained in an anodized aluminum box, drilled and cut by a machine shop to ensure proper fit for the exterior parts. The anodized aluminum provides a smooth, polished appearance to Blue Air.

Algorithm:

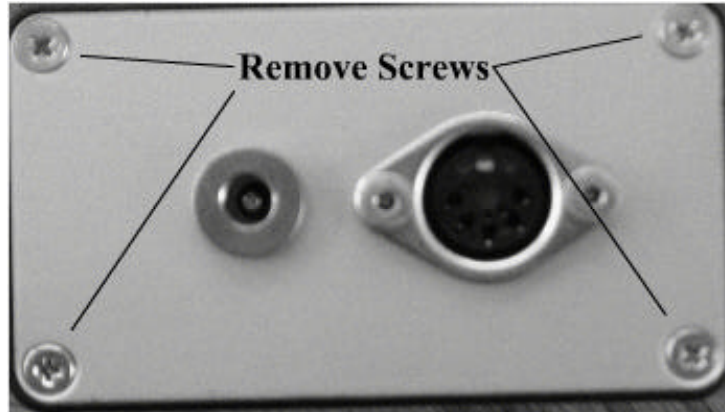
- 1) Blue Air is powered on and the blue light is lit.
- 2) The infrared eye emits an infrared beam of light in a short burst out of the recessed lens located on the top panel.
- 3) The infrared eye waits for the emitted infrared bandwidth of light to be detected by the elevated sensor lens. An object such as a performer's hand must be positioned over the infrared eye in order for the light burst to be detected.
- 4) The infrared eye records the time delay between emission and detection and expresses this time in voltage. The shorter the delay, the less the distance from infrared eye to object, and the higher the produced voltage. The longer the delay, the greater the distance from the infrared eye to the object, and the lower the produced voltage.
- 5) The voltage produced by the infrared eye is measured by the PIC16F876A's analog to digital converter bank and translated into a 10-bit number.
- 6) The programmed PIC16F876A scales the 10-bit number to a range of 0-127 and formats a digital MIDI packet based of the internal channel/controller number switch.
- 7) The MIDI packet leaves the PIC16F876A via the USART port and passes through a standard MIDI OUT circuit, converting the MIDI packet into a MIDI signal.
- 8) The MIDI signal is sent to the MIDI OUT port located on the side of Blue Air.

Special Settings

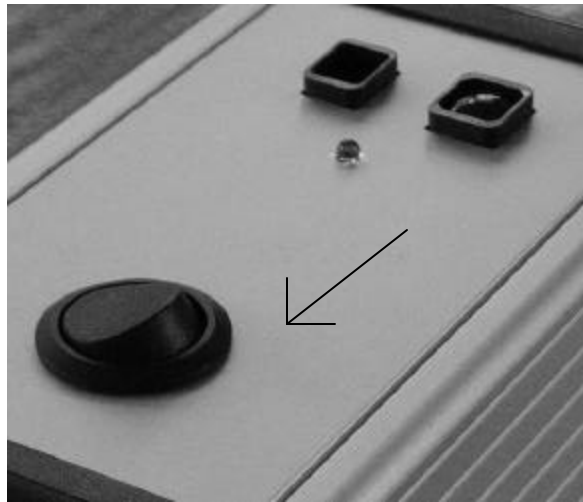
Blue Air generates a MIDI signal that is formatted as continuous controller data. The continuous controller number and MIDI channel may be set if the MIDI setup for performance demands specific controllers and MIDI channels to be utilized.

To set either the continuous controller number or MIDI channel Blue Air must be opened up to gain access to the 8-bit binary switch inside the box.

1. **TURN BLUE AIR OFF!!!** Remove the four screws on the connector side of the box. Loosen the side panel from the box.



2. Slide the top panel out the open end of the box. On some boxes the top screws on the opposite side will need to be loosened



3. Locate the 8-bit binary channel/controller number switch on the circuit board.



Setting the Controller Number

On the 8-bit binary switch, switches 1-4 are used to set the continuous controller number for the MIDI data. Blue Air uses LEFT-JUSTIFIED binary, so please use the following chart to set the Controller Number:

Controller Number	Switch Settings
#	1234
0	0000
1	1000
2	0100
3	1100
4	0010
5	1010
6	0110
7	1110
8	0001
9	1001
10	0101
11	1101
12	0011
13	1011
14	0111
15	1111

Setting the MIDI Channel

On the 8-bit binary switch, switches 5-8 are used to set the MIDI channel for the MIDI data. Blue Air uses LEFT-JUSTIFIED binary, so please use the following chart to set the Controller Number:

MIDI Channel	Switch Settings
#	5678
1	0000
2	1000
3	0100
4	1100
5	0010
6	1010
7	0110
8	1110
9	0001
10	1001
11	0101
12	1101
13	0011
14	1011
15	0111
16	1111

' -----[Title]-----

' File..... BlueAir.BAS
 ' Purpose... IR sensor -> 16F876A -> MIDI
 ' Author.... Andrew Lane
 ' Started... August 14, 2003
 ' Updated... February 2, 2004

' -----[Program Description]-----

' This program uses the 16F876A to read a Sharp GP2D12 or GP2Y0A02YK IR sensor with variable voltage output.
 ' The read voltage is converted to a MIDI message and sent via MIDI connection.

Pin#	PIC	Connection
1	MCLR	5V (thru 1K)
2	RA0	NC
3	RA1	NC
4	RA2	IR sensor connected (yellow)
5	RA3	NC
6	RA4	NC
7	RA5	NC
8	VSS	GND
9	OSC1	Clock
10	OSC2	NC
11	RC0	NC
12	RC1	NC
13	RC2	NC
14	RC3	NC
15	RC4	NC
16	RC5	NC
17	RC6	Pin 1 7404 (midi out circuit)
18	RC7	NC
19	VSS	GND
20	VDD	5V
21	RB0	Binary Switch 1
22	RB1	Binary Switch 2
23	RB2	Binary Switch 3
24	RB3	Binary Switch 4
25	RB4	Binary Switch 5
26	RB5	Binary Switch 6
27	RB6	Binary Switch 7
28	RB7	Binary Switch 8

```

'
'      PIC16F876A
'      -----√-----
'      | 1      28 |
'      | 2      27 |
'      | 3      26 |
'      | 4      25 |
'      | 5      24 |
'      | 6      23 |
'      | 7      22 |
'      | 8      21 |
'      | 9      20 |
'      | 10     19 |
'      | 11     18 |
'      | 12     17 |
'      | 13     16 |
'      | 14     15 |
'      -----

```

```

' -----[ Revision History ]-----
'
'

```

```

' -----[ Constants/Defines ]-----
'

```

```

' Define ADCIN parameters
DEFINE      ADC_BITS      10      ' Set number of bits in result
DEFINE      ADC_CLOCK     3       ' Set clock source (3=rc)
DEFINE      ADC_SAMPLEUS  50     ' Set sampling time in uS
DEFINE      HSER_RCSTA    90h     ' enable the receive register
DEFINE      HSER_TXSTA    20h     ' enable the transmit register
DEFINE      HSER_BAUD     31250   ' set the baud rate

```

```

' -----[ Variables ]-----
'

```

```

adval      VAR WORD          ' Create adval to store result
midiout    VAR BYTE         ' Create midiout value variable
midioutOLD VAR BYTE         ' Create midiout value variable
chnum      VAR BYTE         ' Create channel number variable
ctrlnum    VAR BYTE         ' Create controller number variable

```

```

'-----[ Initialization ]-----
,
Init:
    PORTB = $00          ' all outputs off to start
    TRISB = %11111111   ' Set PORTB to digital input

    TRISA = %00000100   ' Set PORTA.2 to input
    ADCON1 = %10000010  ' Set PORTA analog - right justified

'-----[ Main Code ]-----
,

'-----[ Read Channel Number ]-----
,

    chnum = %10110000

    IF PORTB.7 = 0 Then
        chnum = chnum + 8
    EndIF

    IF PORTB.6 = 0 Then
        chnum = chnum + 4
    EndIF

    IF PORTB.5 = 0 Then
        chnum = chnum + 2
    EndIF

    IF PORTB.4 = 0 Then
        chnum = chnum + 1
    EndIF

'-----[ Read Controller Number ]-----
,

    ctrlnum = %00000000

    IF PORTB.3 = 0 Then
        ctrlnum = ctrlnum + 8
    EndIF

```

```

IF PORTB.2 = 0 Then
    ctrlnum = ctrlnum + 4
ENDIF

IF PORTB.1 = 0 Then
    ctrlnum = ctrlnum + 2
ENDIF

IF PORTB.0 = 0 Then
    ctrlnum = ctrlnum + 1
ENDIF

' -----[ Loop ]-----
,

loop:

' -----[ Read IR Sensor ]-----
,

    ADCIN 2, adval          ' Read RA2 to adval

    adval = adval / 3
    adval = adval - 40
    midiout = adval

' -----[ Send MIDI ]-----
,

    IF midiout == midioutOLD Then
        GoTo same
    EndIF
    HSerout [chnum, ctrlnum, midiout]
    midioutOLD = midiout

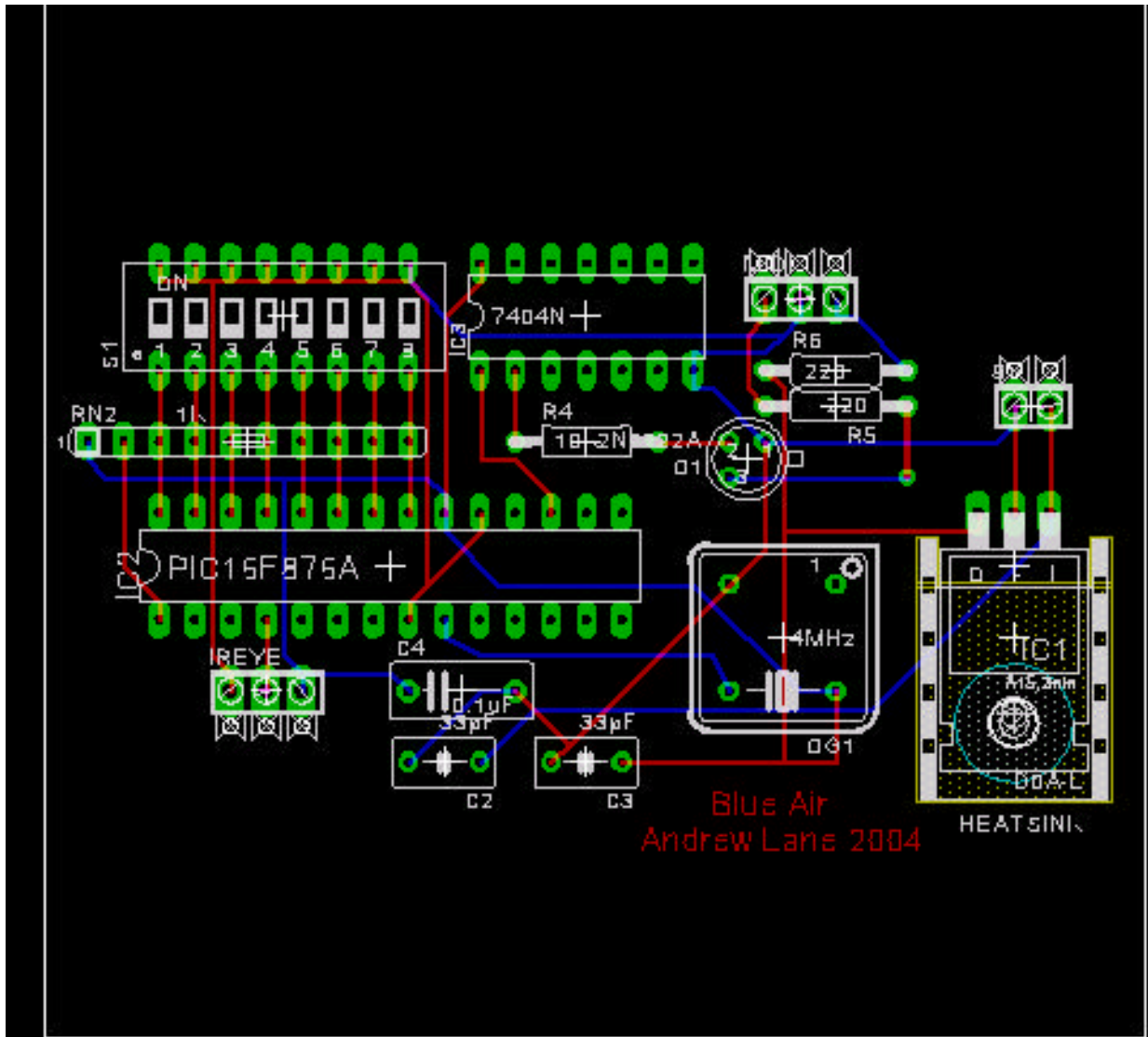
' -----[ same ]-----
,

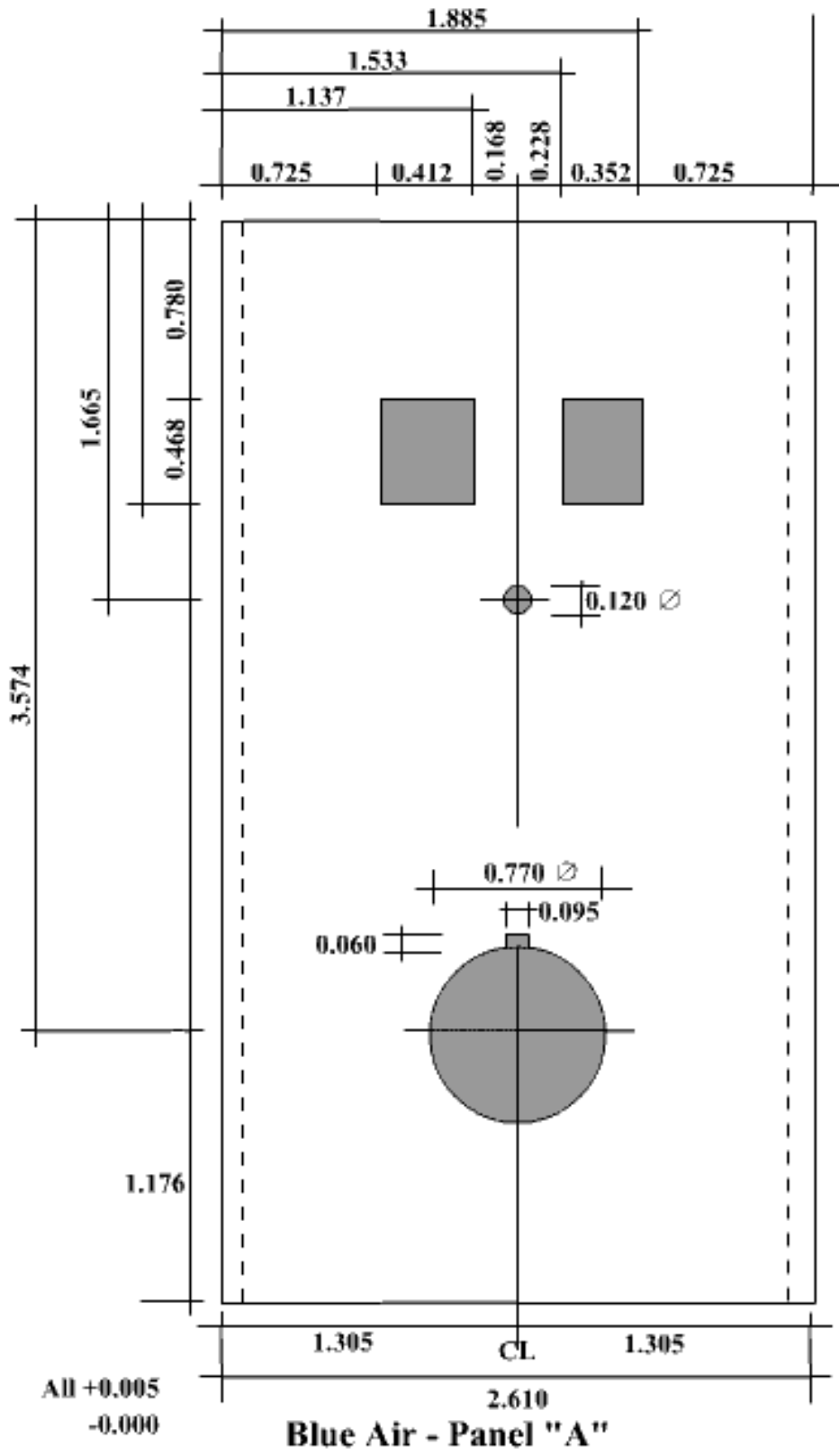
same:
    GoTo loop

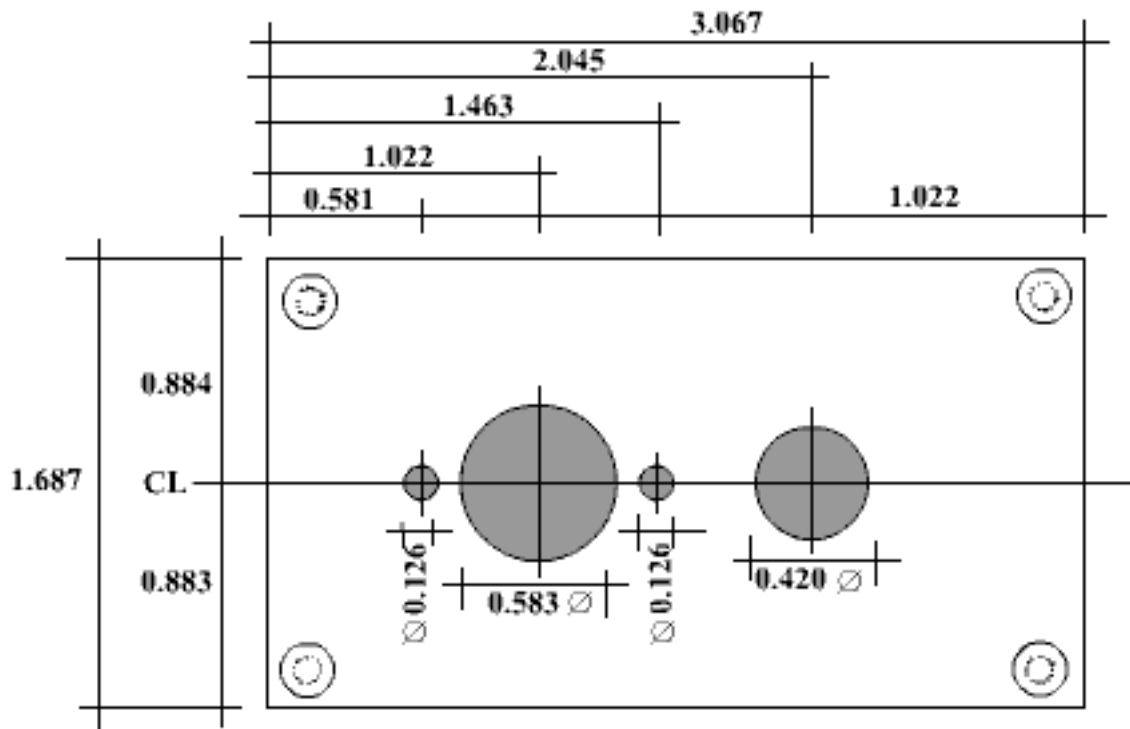
' -----[ End Loop ]-----
,

End

```

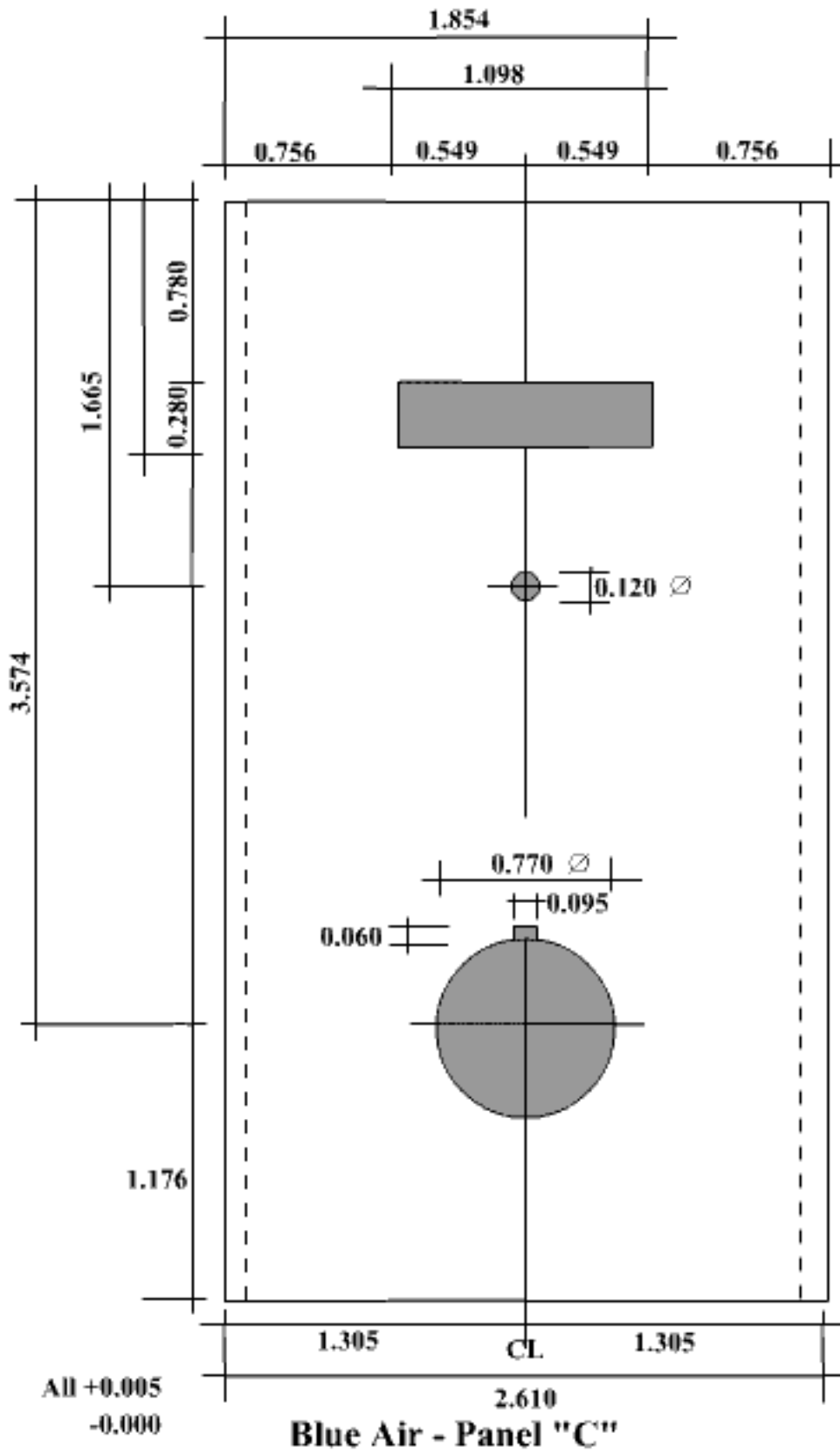




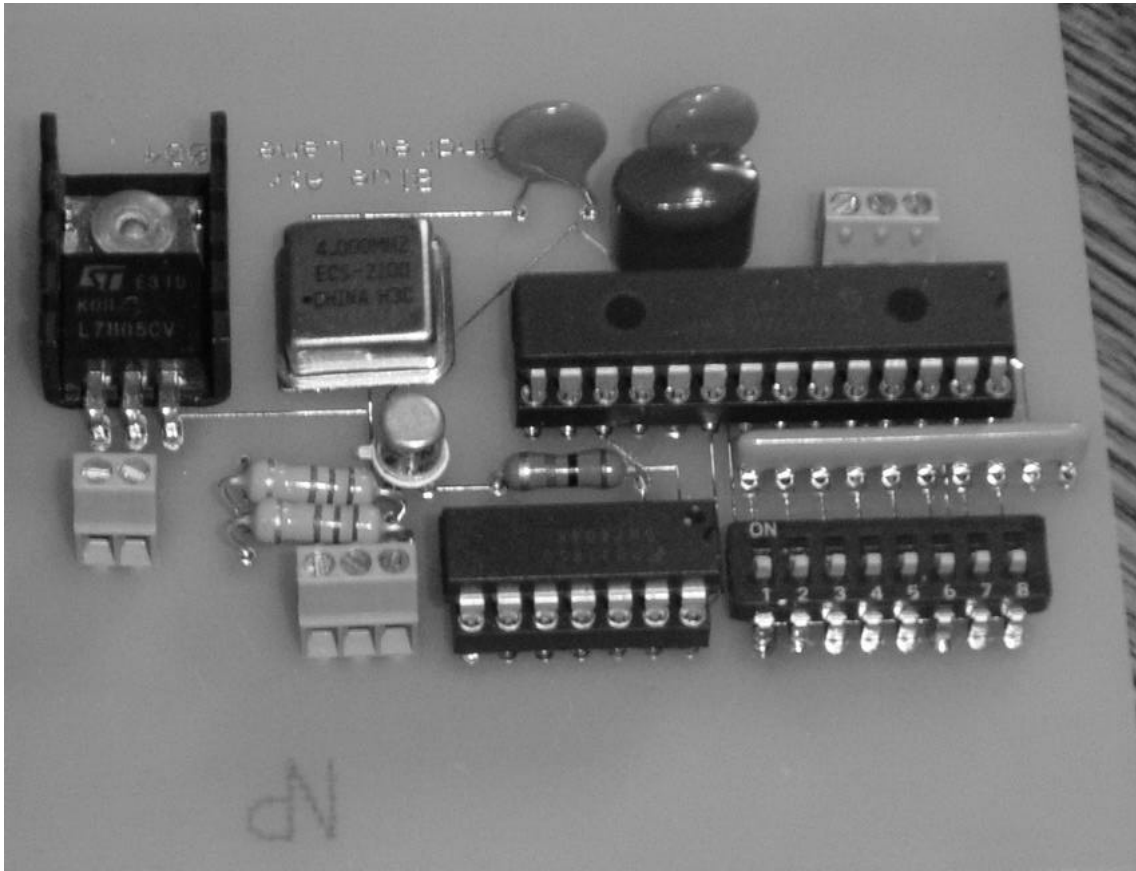


All +0.005
-0.000

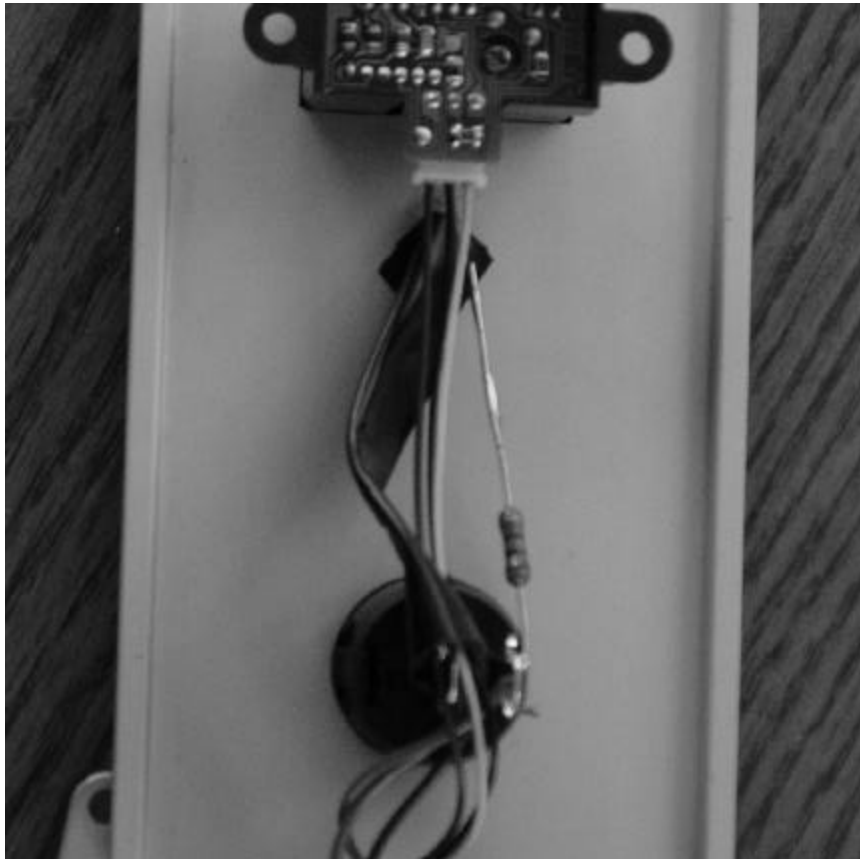
Blue Air - Panel "B"

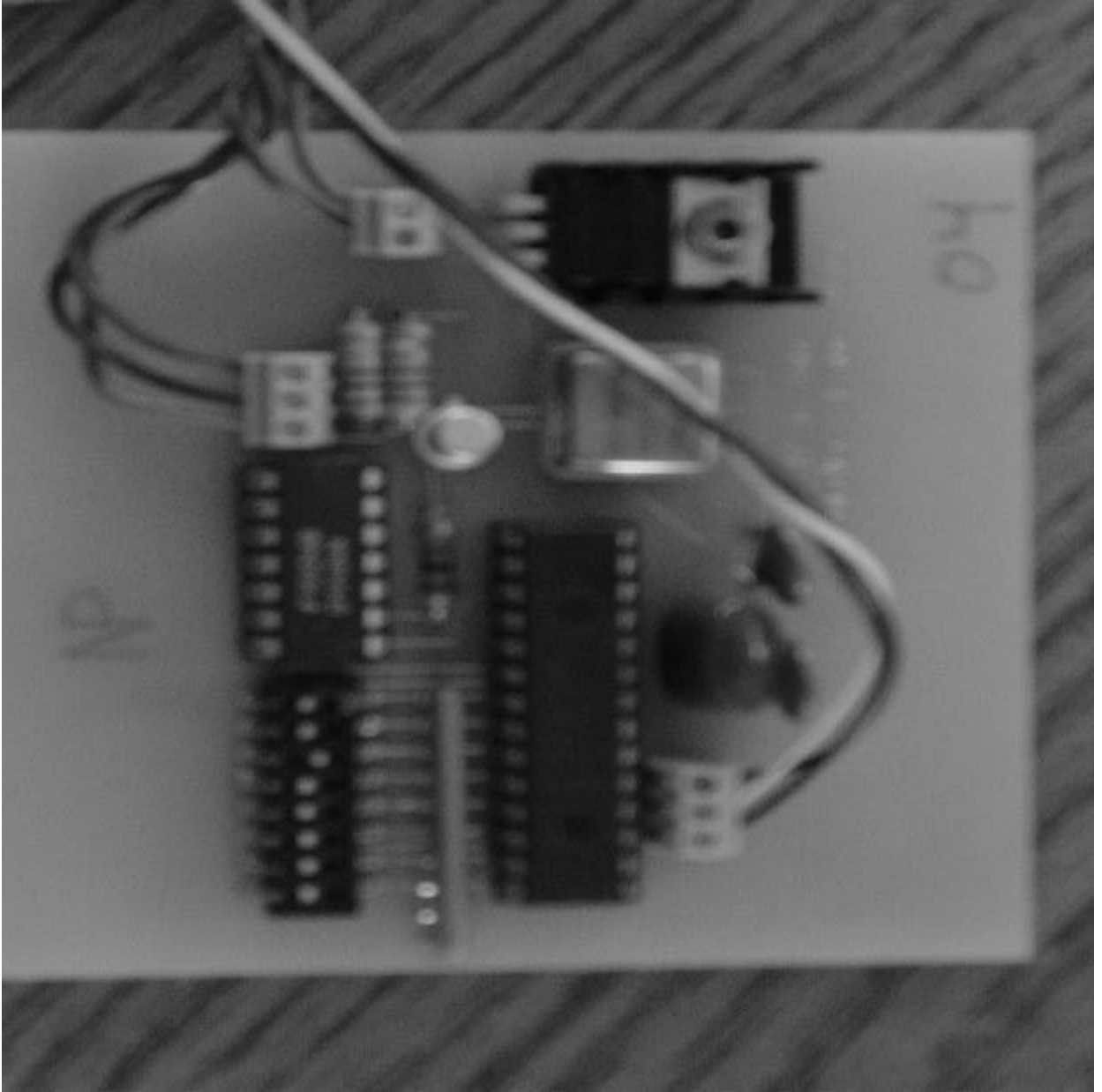


Soldered Circuit Board



Wired Blue Air





Parts List

1	PIC16F876A
1	5-din socket
1	1K ResNetwork
1	10K Res
1	1K Res
2	220 Res
1	8 pin p-dip switch
1	7404 hex inverter
1	4 Mhz powered 1/2 size osc.
1	7805 voltage regulator
1	heatsink for 7805
1	2N2222A transistor
1	22mF Cap
2	33pF Cap
1	14 pin IC socket
1	28 pin IC socket
1	3 mm Blue LED
1	Rocker Switch
1	DC power jack 2.1 x 5.5 mm
1	9v 300 mA DC power supply
1	Hammond 1455K1201 enclosure

Technical Specifications

Name: Blue Air

Design: By Andrew Lane and Jeffrey Stolet at University of Oregon, 2003—2004.

Size: 4.72" x 3.07" x 1.69"

Power: 9vDC, 500 mA, positive pin, ground sleeve

Output: MIDI

Data Type: MIDI Continuous Controller Data

Update time: 5 ms.

Senor range: 150cm

Notes